

VOIP ATTACKS!

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About Me

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✉ <http://www.voipsa.com/>

About this Presentation

- ⊠ All attacks discussed are either recently developed, or extremely significant
- ⊠ Making the case that attack tools are both available *and* mature
- ⊠ Divided into three sections:
 - ⊠ Briefly, VoIP Basics
 - ⊠ Attacks (Vulns, Attacks, Impact, Tools, Mitigation)
 - ⊠ Problems with suggested mitigation actions
- ⊠ I'll be discussing only technical attacks; not social attacks like SPIT, Phishing, etc.
- ⊠ Tim Burton is AWESOME!

Notes on Mitigation

- ✘ Many times there are no clear-cut “solutions” to any vulnerability or attack
- ✘ I will refrain from using the “so just isolate your VoIP network” cop-out “solution”
- ✘ Some mitigation techniques suggested work; In part three, I’ll only be discussing:
 - ✘ Those that don’t work well
 - ✘ Those that have significant drawbacks
 - ✘ Those that have significant barriers to implementation

C.M.A.

☒ All *Mars Attacks!* Audio and Video is Copyright Warner Brothers Pictures (Time Warner Entertainment)



The background is a dark, textured surface, possibly representing water or a dark sky, with a faint, glowing globe visible on the right side. The globe shows blue and yellow colors, suggesting continents and oceans. The overall mood is mysterious and technological.

VoIP Basics

VoIP for the uninitiated...

Terminology

- ☒ VoIP - Voice over Internet Protocol
- ☒ Call - the session aggregate of signaling and media between endpoints
- ☒ Endpoint - Point where a call terminates
- ☒ Soft-phone - VoIP phone implemented entirely in software
- ☒ Hard-phone - VoIP phone with a physical presence, also sometimes referred to as a “handset”
- ☒ PSTN - Public Switched Telephone Network, or your traditional telephony networks.

Signaling vs. Media

- ✘ Separate channels for signaling information vs. media (bearer) data due to abuse
- ✘ Adopted from traditional telephony systems
- ✘ Some protocols like IAX/IAX2 combine these into a single channel

Protocols & Ports

☒ Signaling

- ☒ Session Initiation Protocol (SIP) : TCP/UDP 5060,5061
- ☒ Session Description Protocol (SDP) : Encapsulated in SIP
- ☒ Media Gateway Control Protocol (MGCP) : UDP 2427,2727
- ☒ Skinny Client Control Protocol (SCCP/Skinny) : TCP 2000,2001
- ☒ Real-time Transfer Control Protocol (RTCP) : (S)RTP+1

☒ Media

- ☒ Real-time Transfer Protocol (RTP) : Dynamic
- ☒ Secure Real-time Transfer Protocol (SRTP) : Dynamic

☒ Hybrid

- ☒ Inter-Asterisk eXchange v.1 (IAX): UDP 5036 (obsolete)
- ☒ Inter-Asterisk eXchange v.2 (IAX2) : UDP 4569

H.323 Protocol Suite & Ports

☒ Signaling

☒ H.245 - Call Parameters - Dynamic TCP

☒ H.225.0

☒ Q.931 - Call Setup - TCP 1720

☒ RAS - UDP 1719

☒ Audio Call Control - TCP 1731

☒ RTCP - RTP Control - Dynamic UDP

☒ Media

☒ RTP - Audio - Dynamic UDP

☒ RTP - Video - Dynamic UDP

Audio Codecs

- ☒ DoD CELP - 4.8 Kbps
- ☒ GIPS Family - 13.3 Kbps and up
- ☒ iLBC - 15 Kbps, 20ms frames / 13.3 Kbps, 30ms frames
- ☒ ITU G.711 - 64Kbps (a.k.a. alaw / ulaw)
- ☒ ITU G.722 - 48 / 56 / 64 Kbps
- ☒ ITU G.723.1 - 5.3 / 6.3 Kbps, 30ms frames
- ☒ ITU G.726 - 16 / 24 / 32 / 40 Kbps
- ☒ ITU G.728 - 16 Kbps
- ☒ ITU G.729 - 8 Kbps, 10ms frames
- ☒ LPC10 - 2.5 Kbps
- ☒ Speex - 2.15 to 44.2 Kbps, Free Open-Source codec
- ☒ <http://www.voip-info.org/wiki-Codecs>

VOIP ATTACKS!

Attacks Against Availability



Flooding



Flooding

⊗ Vulnerabilities:

- ⊗ Most hard-phones are limited or underpowered hardware
- ⊗ Protocols provide unauthenticated and unauthorized functions

⊗ Attack:

- ⊗ Flood the device with VoIP protocol packets:
 - ⊗ SIP INVITE, OPTIONS
 - ⊗ Bogus RTP media packets
- ⊗ Flood the device with network protocol packets:
 - ⊗ TCP SYN
 - ⊗ UDP

⊗ Effect:

- ⊗ Degraded call quality
- ⊗ Device crash, halt, freeze, or respond poorly

Flooding

Tools:

- Scapy - General purpose packet tool

 - <http://www.secdev.org/projects/scapy/>

- InviteFlood - SIP Invite flooder

 - <http://www.hackingexposedvoip.com/tools/inviteflood.tar.gz>

- IAXFlood - IAX protocol flooder

 - <http://www.hackingexposedvoip.com/tools/iaxflood.tar.gz>

- UDPFlood - General UDP flooder

 - <http://www.hackingexposedvoip.com/tools/udpflood.tar.gz>

- RTPFlood - RTP protocol flooder

 - <http://www.hackingexposedvoip.com/tools/rtpflood.tar.gz>

Mitigation:

- Protect your core network devices from external access

- Rate-limit VoIP traffic at points of control

Fuzzing

⊠ Vulnerabilities:

- ⊠ Protocol stack implementations suck

⊠ Attack:

- ⊠ Send malformed messages to a device's input vectors

⊠ Effect:

- ⊠ Most endpoint devices will crash, halt, freeze, or otherwise respond poorly
- ⊠ Some core devices may behave similarly
- ⊠ You may find bugs that do more than just provide a Denial of Service

Fuzzing

☒ Tools:

☒ PROTOS Suite - SIP, HTTP, SNMP

☒ <http://www.ee.oulu.fi/research/ouspg/protos/>

☒ ohrwurm - RTP

☒ <http://mazzoo.de/blog/2006/08/25#ohrwurm>

☒ Fuzzy Packet - RTP, built-in ARP poisoner

☒ http://libresource.inria.fr/projects/VoIP_Security/fuzzypacket

☒ Other tools

☒ <http://www.threatmind.net/secwiki/FuzzingTools>

☒ Mitigation:

☒ Use open-source soft-phones and hard-phone firmware

☒ Demand resilient devices from your device vendor

☒ Ask about and review your vendor's QA processes

Forced Call Teardown



Forced Call Teardown

⊠ Vulnerabilities:

- ⊠ Most protocols are unencrypted and do not authenticate all packets
- ⊠ The signaling channel can be monitored

⊠ Attack:

- ⊠ Inject spoofed call tear-down messages into the signaling channel such as:
 - ⊠ SIP: BYE
 - ⊠ SCCP: Reset (Message type 159 (0x9f))
 - ⊠ IAX: HANGUP (Frame type 0x06, Subclass 0x05)

⊠ Effect:

- ⊠ DoS: A call in progress is forcibly closed.

Forced Call Teardown

Tools:

- Teardown - SIP BYE injector

 - <http://www.hackingexposedvoip.com/tools/teardown.tar.gz>

- sip-kill - Injects valid SIP messages such as BYE into an existing session

 - <http://skora.net/uploads/media/sip-kill>

- sip-proxykill - Similar technique against SIP proxies

 - <http://skora.net/uploads/media/sip-proxykill>

Mitigation:

- Encrypt the signaling channel

- Authenticate every signaling message

Registration/Call Hijacking

⊠ Vulnerability:

- ⊠ Signaling protocols are unencrypted

⊠ Attack:

- ⊠ Sniff a legitimate endpoint registration
- ⊠ Use sniffed information and credentials to replace the legitimate registration
- ⊠ Sniff a call-setup message

⊠ Effect

- ⊠ New calls for the endpoint are routed to the malicious device rather than the legitimate device

Registration Hijacking

🔗 Tools

🔗 Registration Hijacker

🔗 <http://www.hackingexposedvoip.com/tools/reghijacker.tar.gz>

🔗 Registration Remover

🔗 <http://www.hackingexposedvoip.com/tools/eraseregistrations.tar.gz>

🔗 Registration Adder

🔗 http://www.hackingexposedvoip.com/tools/add_registrations.tar.gz

🔗 RedirectPoison

🔗 http://www.hackingvoip.com/tools/redirectpoison_v1.1.tar.gz

🔗 Mitigation

🔗 Encrypt signaling traffic



Attacks Against Integrity

Media Hijacking

⊠ Vulnerabilities:

- ⊠ Signaling protocols are unencrypted and unauthenticated
- ⊠ Signaling extends to endpoint device

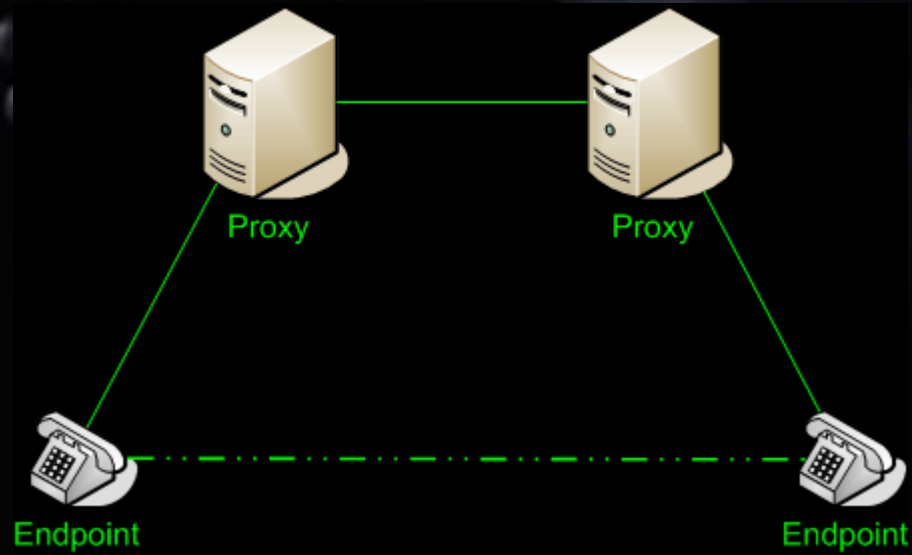
⊠ Attack:

- ⊠ Inject malicious signaling messages into a signaling channel
- ⊠ Send new signaling messages to endpoints or services

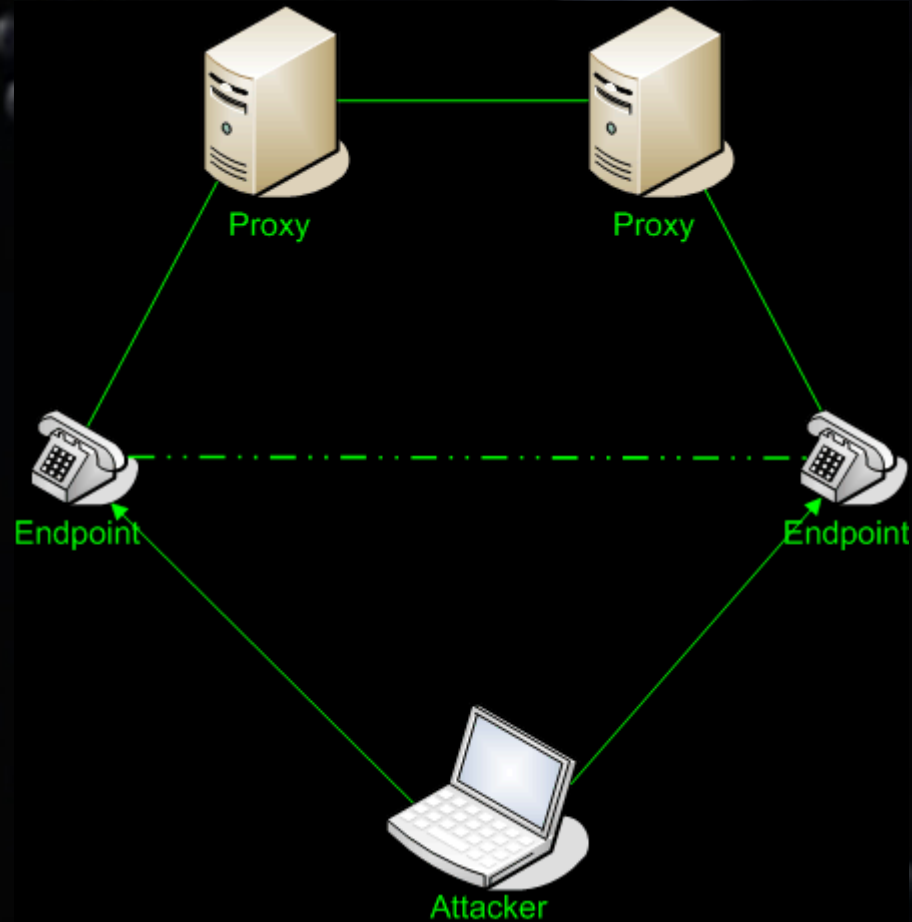
⊠ Effect:

- ⊠ Media redirection, duplication, or termination

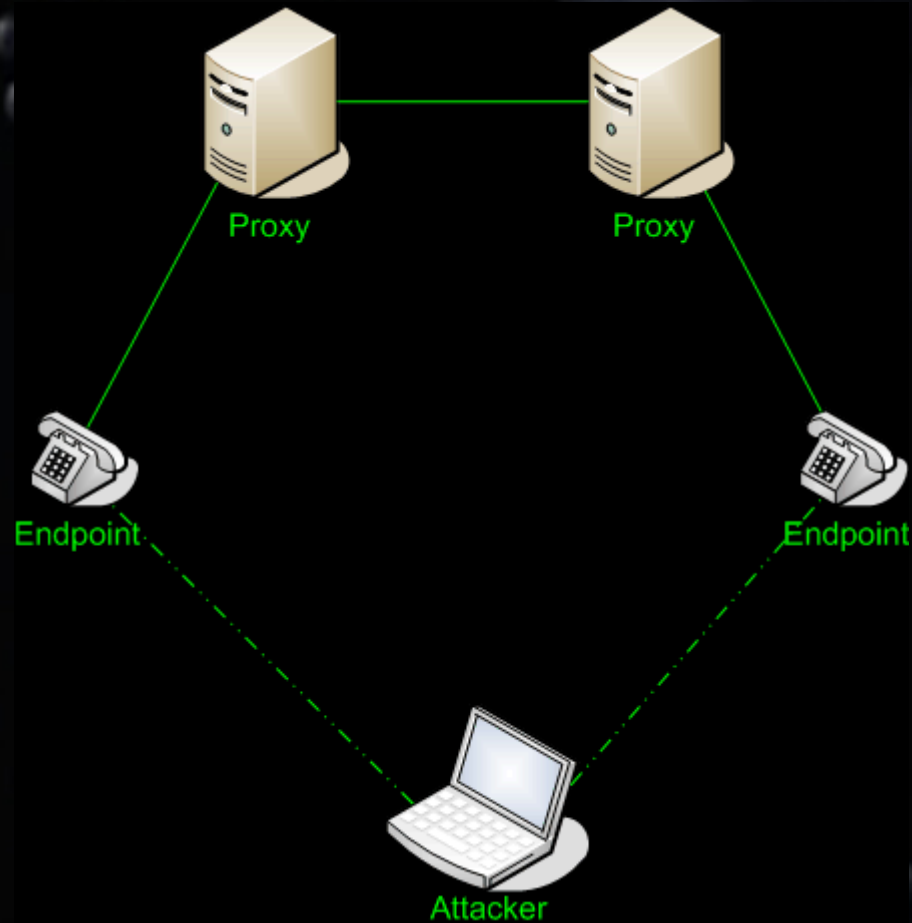
Media Hijacking Example



Media Hijacking Example



Media Hijacking Example



Media Hijacking

Tools:

- ✘ sip-redirectrtp + rtpproxy
- ✘ <http://skora.net/voip/attacks/>

Mitigation:

- ✘ Encrypt the signaling channel
- ✘ Fix protocols to authenticate ALL signaling messages related to a call

Media Injection



Media Injection

⊠ Vulnerability

- ⊠ Media channel packets are unauthenticated and unencrypted

⊠ Attack:

- ⊠ Inject new media into an active media channel
- ⊠ Replace media in an active media channel

⊠ Effect:

- ⊠ Modification of media
- ⊠ Replacement of media
- ⊠ Deletion of media

Media Injection Example: RTP

- Real-Time Transfer Protocol

- Normally UDP Transport

- Requisites:

 - Able to observe a legitimate RTP session

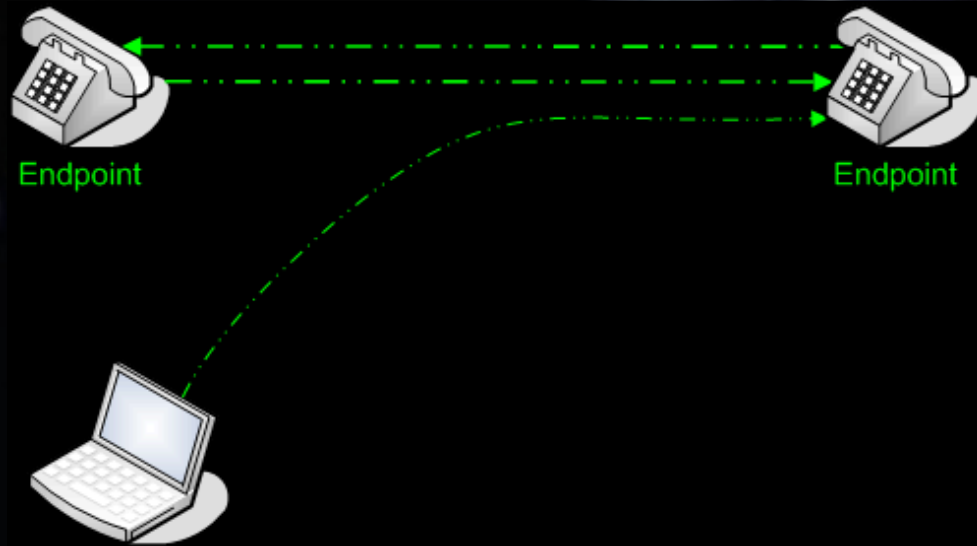
- Adjust sequence numbers of packets to be injected so that they will arrive “before” legitimate packet

- Send away!

RTP Injection



RTP Injection



⊠ $IPID = IPID + \text{spooof-factor}$

⊠ $\text{sequence} = \text{sequence} + \text{spooof-factor}$

⊠ $\text{timestamp} = \text{timestamp} + (\text{payload-len} * \text{spooof-factor})$

The background is a dark, almost black, textured surface with a subtle, repeating pattern of small, light-colored, rounded shapes. On the right side, there is a small, semi-transparent globe of the Earth, showing blue oceans and brown/green continents. The text is centered in the middle of the frame.

Demo!

RTP Audio Injection

Media Injection

Tools

RTPIInsertSound

http://www.hackingvoip.com/tools/rtpinsertsound_v3.0.tar.gz

RTPMixSound

http://www.hackingvoip.com/tools/rtpmixsound_v3.0.tar.gz

Mitigation

Authenticate or verify media packets

Encrypt the media channel

Caller-ID Spoofing



Caller-ID Spoofing

⊠ Vulnerability:

- ⊠ Protocols are un-authorized and un-verified end-to-end
- ⊠ End-point supplied data is not challenged
- ⊠ Many automated systems use Caller-ID information to authenticate users

⊠ Attack:

- ⊠ Initiate a call with falsified Caller-ID information

⊠ Effect:

- ⊠ An attacker may appear to the called party as someone they are not
- ⊠ An attacker may be erroneously authenticated

Caller-ID Spoofing

Tools:

- ✘ Most soft-phones
- ✘ Asterisk IPBX
- ✘ VoIP to PSTN service providers that honor user-supplied Caller-ID information
 - ✘ <http://www.iax.cc/> - IAX VoIP provider
 - ✘ <http://www.spoofcard.com/> - Calling-card based
 - ✘ <http://www.telespoof.com/> - For “business” use
 - ✘ <http://www.fakecaller.com/> - Text to Voice “prank” messages!

Mitigation:

- ✘ Don't honor user-supplied Caller-ID information
- ✘ Don't trust Caller-ID information for user authentication

The background is a dark, almost black, space with a subtle, repeating pattern of light-colored, rounded shapes that resemble water droplets or small stones. On the right side, there is a faint, glowing blue and white globe of the Earth, partially obscured by the dark background.

Attacks Against Confidentiality

Eavesdropping the Media



Eavesdropping the Media

⊠ Vulnerability:

- ⊠ RTP un-encrypted on the wire
- ⊠ Media traffic can be sniffed and recorded

⊠ Attack:

- ⊠ Record the media packets
- ⊠ Reconstruct the payload into an easily playable media file

⊠ Effect:

- ⊠ Calls are not private!

Eavesdropping Example

The image shows the Wireshark network protocol analyzer interface. The title bar reads "SIP_CALL_RTP_G711.pcap - Wireshark". The menu bar includes File, Edit, View, Go, Capture, Analyze, Statistics, and Help. The Statistics menu is open, showing options like Summary, Protocol Hierarchy, Conversations, Endpoints, IO Graphs, Conversation List, Endpoint List, Service Response Time, ANSI, Fax T38 Analysis..., GSM, H.225..., MTP3, RTP (highlighted), SCTP, and SIP... The RTP option is selected, and a sub-menu is open with "Show All Streams" and "Stream Analysis...".

The packet list pane shows a filter of "sip || rtp". The following table represents the visible packets:

No.	Time	Source
1	0.000000	200.57.7.19
2	0.007889	200.57.7.20
3	0.047524	200.57.7.20
152	4.056633	200.57.7.20
153	4.072335	200.57.7.19
498	8.477925	200.57.7.20
499	8.479371	200.57.7.20
500	8.479599	200.57.7.20
515	8.517413	200.57.7.20
517	8.524137	200.57.7.19
522	8.529324	200.57.7.19
524	8.537392	200.57.7.20
528	8.549261	200.57.7.19
530	8.565236	200.57.7.20

The packet details pane shows the selected RTP packet (No. 524) with the following structure:

Protocol	Info
SIP/SD	Request
SIP	Status:
SIP	Status:
SIP	Request
SIP	Status:
SIP/SD	Status:
RTP	Payload
RTP	Payload
RTP	Payload
SIP	Request
RTP	Payload
RTP	Payload

Eavesdropping Example

Wireshark: RTP Streams

Detected 3 RTP streams. Choose one for forward and reverse direction for analysis

Src IP addr	Src port	Dest IP addr	Dest port	SSRC	Payload	Packets	Lost	Max Delta (ms)
200.57.7.204	8000	200.57.7.196	40376	3535621694	ITU-T G.711 PCMA	548	0 (0.0%)	5843.74
200.57.7.196	40376	200.57.7.204	8000	1492336106	ITU-T G.711 PCMA	891	0 (0.0%)	379.91
200.57.7.202	30000	200.57.7.196	40362	11837	ITU-T G.711 PCMA	6	0 (0.0%)	30.04

Select a forward stream with left mouse button
Select a reverse stream with SHIFT + left mouse button

Unselect Find Reverse Save As Mark Packets Prepare Filter Copy Analyze Close

Eavesdropping Example

Wireshark: RTP Stream Analysis

Forward Direction | Reversed Direction

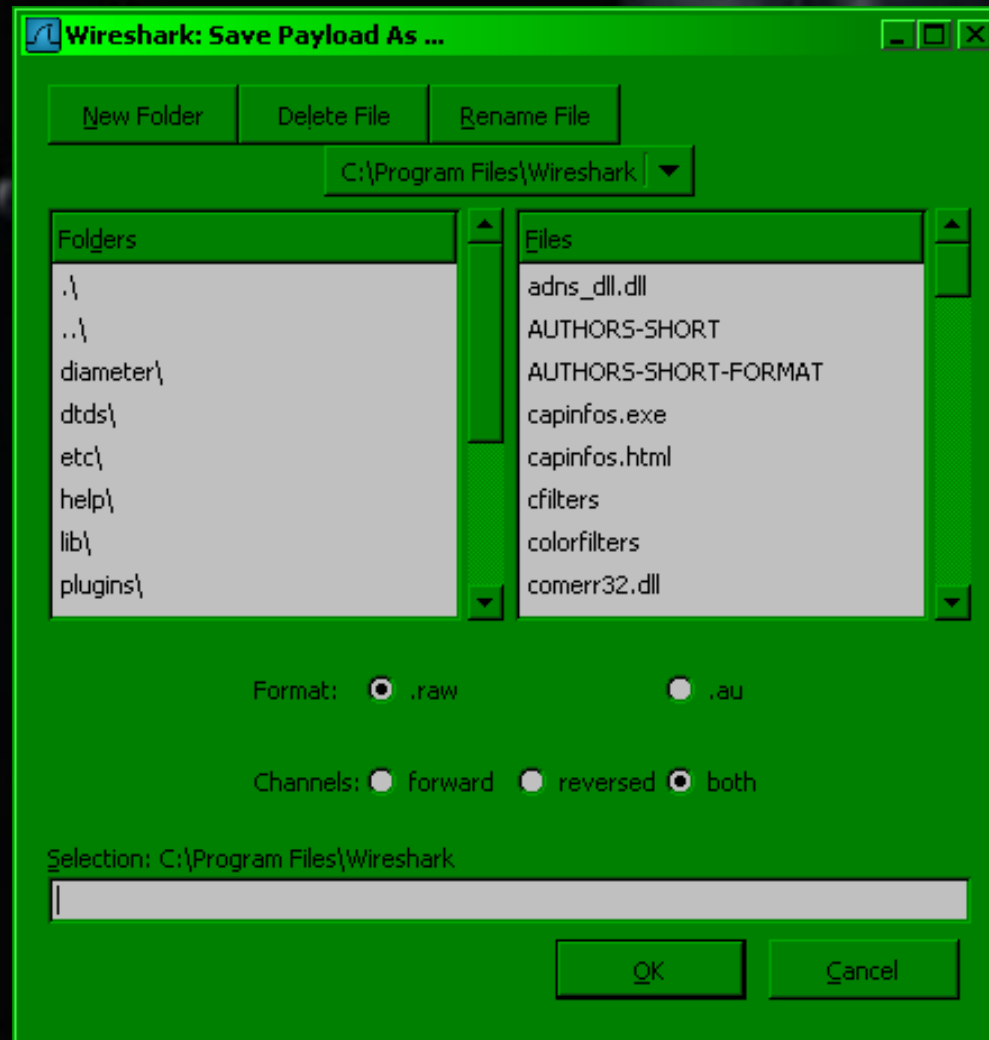
Analysing stream from 200.57.7.204 port 8000 to 200.57.7.196 port 40376 SSRC = 3535621694

Packet #	Sequence	Delta (ms)	Jitter (ms)	BW (kbps)	Marker	Status
499	1	0.00	0.00	1.60	SET	[Ok]
500	2	0.23	1.24	3.20		[Ok]
515	3	37.81	2.27	4.80		[Ok]
524	4	19.98	2.13	6.40		[Ok]
530	5	27.84	2.49	8.00		[Ok]
535	6	12.35	2.81	9.60		[Ok]
577	7	1043.44	3.67	1.60		[Ok]
580	8	19.90	3.45	3.20		[Ok]
583	9	20.02	3.23	4.80		[Ok]
584	10	0.18	4.27	6.40		[Ok]
589	11	19.95	4.01	8.00		[Ok]
593	12	20.09	3.76	9.60		[Ok]
597	13	20.02	3.53	11.20		[Ok]
601	14	20.07	3.31	12.80		[Ok]
605	15	23.39	3.32	14.40		[Ok]
609	16	16.82	3.31	16.00		[Ok]

Max delta = 5.843742 sec at packet no. 2195
Total RTP packets = 548 (expected 548) Lost RTP packets = 0 (0.00%) Sequence errors = 0

Save payload... | Save as CSV... | Refresh | Jump to | Graph | Next non-Ok | Close

Eavesdropping Example



Eavesdropping the Media

⊗ Tools:

⊗ Ethereal / Wireshark

⊗ <http://www.wireshark.org/>

⊗ Cain & Abel

⊗ <http://www.oxid.it/cain.html>

⊗ Vomit - Targets Cisco devices

⊗ <http://vomit.xtdnet.nl/>

⊗ Etherpeek VX

⊗ <http://www.wildpackets.com/products/etherpeek/overview>

⊗ Mitigation:

⊗ Encrypt the media channel

Directory Enumeration

⊠ Vulnerabilities:

- ⊠ Protocols provide unauthenticated functionality
- ⊠ Protocols respond differently to valid vs. invalid usernames
- ⊠ Protocols are unencrypted on the wire

⊠ Attack:

- ⊠ Active: Send specially crafted protocol messages which elicit a telling response from the server
- ⊠ Passive: Watch network traffic for device registration messages

⊠ Effect:

- ⊠ Valid usernames are disclosed and may be used in a more targeted attack such as pass-phrase cracking.

Directory Enumeration Example

✂ Send this to target SIP device:

```
OPTIONS sip:test@172.16.3.20 SIP/2.0
```

```
Via: SIP/2.0/TCP 172.16.3.33;branch=3afGeVi3c92Lfp
```

```
To: test <sip:test@172.16.3.20>
```

```
Content-Length: 0
```

✂ Receive:

```
SIP/2.0 404 Not Found
```

Directory Enumeration

🔗 Tools:

🔗 SIPCrack - Sniffs traffic for valid usernames and then attempts to crack their passwords

🔗 <http://www.remote-exploit.org/index.php/Sipcrack>

🔗 enumIAX - Uses IAX REGREQ messages against Asterisk

🔗 <http://www.tippingpoint.com/security/materials/enumiax-0.4a.tar.gz>

🔗 SIPSCAN - Uses SIP OPTIONS, INVITE, and REGISTER messages against SIP servers

🔗 <http://www.hackingexposedvoip.com/tools/sipscan.msi>

🔗 Mitigation:

🔗 Encrypt signaling to prevent passive enumeration

🔗 Fix protocols that respond differently to valid vs. invalid username registrations.

Configuration Disclosure: Infrastructure

⊠ Vulnerability:

- ⊠ Most hard-phones use FTP or TFTP when booting
- ⊠ TFTP is an insecure protocol
- ⊠ FTP is an insecure protocol

⊠ Attack:

- ⊠ FTP: Sniff the device's login credentials
- ⊠ TFTP: Guess or sniff the filenames
- ⊠ Grab the configuration file and firmware from the server
- ⊠ Or just sniff the firmware and configuration file from the wire

⊠ Effect:

- ⊠ Disclosure of sensitive information such as:
 - ⊠ Usernames / Passwords
 - ⊠ Call Server, Gateway, Registration Server, etc.
 - ⊠ Available VoIP services

Configuration Disclosure: Infrastructure

🔗 Tools:

- 🔗 Ethernet / Wireshark

 - 🔗 <http://www.wireshark.org/>

- 🔗 Deductive Reasoning

 - 🔗 Cisco phones have MAC based filenames:

 - 🔗 CTLSEP<eth.addr>.tlv

 - 🔗 SEP<eth.addr>.cnf.xml

 - 🔗 SIP<eth.addr>.cnf

 - 🔗 MGC<eth.addr>.cnf

 - 🔗 Then there's defaults:

 - 🔗 XMLDefault.cnf.xml

 - 🔗 SIPDefault.cnf

 - 🔗 dialplan.xml

- 🔗 TFTP-Bruteforce - Brute forces TFTP filenames

 - 🔗 <http://www.hackingexposedcisco.com/tools/TFTP-bruteforce.tar.gz>

🔗 Mitigation:

- 🔗 Don't use TFTP! FTP is better, but still not secure...

- 🔗 Use non-default filenames

Configuration Disclosure: Device

⊠ Vulnerability:

- ⊠ Hard-phones provide management interfaces
- ⊠ VXWorks remote debugging and console port open

⊠ Attack:

- ⊠ Point a browser at the device on port 80
- ⊠ SNMP-walk the device
- ⊠ Attach a remote VXWorks debugger

⊠ Effect:

- ⊠ Disclosure of sensitive information such as:
 - ⊠ Usernames / Passwords
 - ⊠ Call Server, Gateway, Registration Server, etc.
 - ⊠ Available VoIP services
 - ⊠ Device internals

Configuration Disclosure: Device

Tools:

- Web Browser - Connect to port 80

- SNMPwalk - retrieve a subtree of management values

 - <http://net-snmp.sourceforge.net/docs/man/snmpwalk.html>

- GDB configured for VXWorks support

Mitigation:

- Disable device admin ports like HTTP and SNMP

- Disable remote debugging ports



Mitigation

Encrypt the Media Channel

- ⊠ Not many devices support SRTP yet
- ⊠ No standard way to negotiate or send keys
- ⊠ Keys are generally negotiated or sent in the unencrypted signaling channel anyway
- ⊠ ZRTP: DH Key Negotiation within the media channel, doesn't comply with CALEA
- ⊠ May use IPSec or TLS, but...

Encrypt the Signaling Channel

- ⊗ There is no standard way to do this
- ⊗ Alternatives to encrypting the signaling protocol itself include:
 - ⊗ IPSec to encrypt at the network layer
 - ⊗ Not scalable
 - ⊗ Issues with call set-up times
 - ⊗ TLS to encrypt at the transport layer
 - ⊗ Not end-to-end
 - ⊗ Issues with trust; no global PKI

Authenticate All Signaling Messages

- ✘ Requires that you update/fix the protocol
- ✘ The nature of VoIP requires that unknown parties be able to initiate sessions
- ✘ Can potentially wrap the protocol in an authenticating transport like IPSec or TLS

Fix the Protocols

- ⊠ Not an immediate solution
- ⊠ More time consuming with open / standards based protocols
 - ⊠ You have to convince a committee there is a problem
 - ⊠ Deliberation takes time
- ⊠ May be faster / easier with proprietary protocols
 - ⊠ But you have to convince the vendor there is a problem

Don't Trust Caller-ID

- ✘ Unfortunately, users have been trained to believe that Caller-ID is trustworthy
- ✘ Caller-ID *should* be trustworthy
- ✘ Will take time to educate users

Demand resilient devices from your VoIP device vendor

- ✘ Vendors aren't motivated to improve device security
- ✘ Some devices in this area are getting better
- ✘ Phones are limited by their hardware

Rate-limit Offensive Traffic

- ⊠ Low-rate floods still effective! (just differently)
- ⊠ Low-rate floods look like legitimate traffic
- ⊠ Media doesn't like latency

Don't use TFTP! (or FTP)

✘ Most vendor VoIP architectures don't provide an alternative

Conclusions

The background is a dark, almost black, textured surface. It has a subtle, repeating pattern of small, light-colored, teardrop-shaped or oval motifs. On the right side, there is a small, semi-transparent globe of the Earth, showing blue oceans and brown/green continents. The globe is slightly out of focus and appears to be resting on the textured surface.

The background is a dark, almost black, textured surface. It has a subtle, repeating pattern of small, light-colored, teardrop-shaped or oval motifs scattered across it. On the right side, there is a small, semi-transparent globe of the Earth, showing blue oceans and brown/green continents. The globe is slightly out of focus compared to the text.

Q&A

Fin.

